

Reconstructing images in astrophysics

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Outline part 1

Physical basis of optical imaging

The Huygens - Fresnel model

Point Spread Function and Optical transfer function

Examples on a test object

A preliminary introduction to the inverse imaging problem

The inverse filter: a band limited constraint

Non-linear approaches: inpainting the Fourier space

Image formation with a telescope

The semi-classical theory of image formation and photodetection

- ▶ **A coherent process:**

The PSF is obtained using Fourier optics.

- ▶ **An incoherent addition in intensity:**

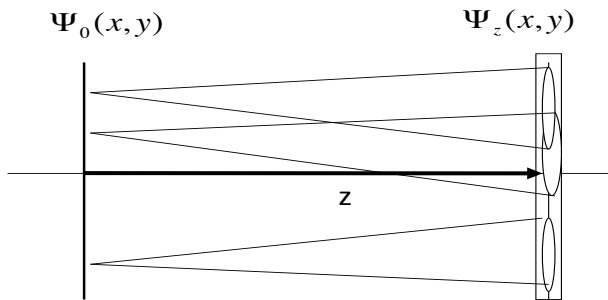
The object image relationship is a convolution (or a Fredholm integral for space-variant response).

- ▶ **Photodetection:**

A Poisson process $p(n/m)$ describes the observed number of photoelectrons n from the mean expected value m).

For a basic course in optics with illustrations (by Eric Aristidi, in French):
<http://www.unice.fr/DeptPhys/optique/optique.html>

Free space propagation: the Huygens-Fresnel model



$$\underbrace{\Psi_z(x, y)}_{\text{wave at } z} = \underbrace{\Psi_0(x, y)}_{\text{wave at } z=0} * \underbrace{\frac{1}{i\lambda z} \exp(i\pi \frac{x^2 + y^2}{\lambda z})}_{\text{Huygens-Fresnel wavelet}} \quad (1)$$

The Fresnel integral

With $r = (x, y)$, expanding the 2D convolution, we have:

$$\Psi_z(r) = \frac{1}{i\lambda z} \exp(i\pi \frac{r^2}{\lambda z}) \int [\Psi_o(\xi) \exp(i\pi \frac{\xi^2}{\lambda z})] \exp(-2i\pi \xi \frac{r}{\lambda z}) d\xi \quad (2)$$

or

$$\Psi_z(r) = \frac{1}{i\lambda z} \exp(i\pi \frac{r^2}{\lambda z}) \mathfrak{F}_{\frac{r}{\lambda z}} [\Psi_o(r) \exp(i\pi \frac{r^2}{\lambda z})] \quad (3)$$

where $\mathfrak{F}_{\frac{r}{\lambda z}}$ means the Fourier transform for the "frequency" $r/\lambda z$.

Lenses as quadratic phase terms.



Converging lens

$$\mathcal{L}_{+F}(x, y) = e^{-i\pi \frac{x^2+y^2}{\lambda F}}$$



Diverging lens

$$\mathcal{L}_{-F}(x, y) = e^{+i\pi \frac{x^2+y^2}{\lambda F}}$$

These expressions can be obtained very simply.

Note that $\mathcal{L}_{-F}(x, y) \times \mathcal{L}_{+F}(x, y) = 1$

Back to the Fresnel diffraction

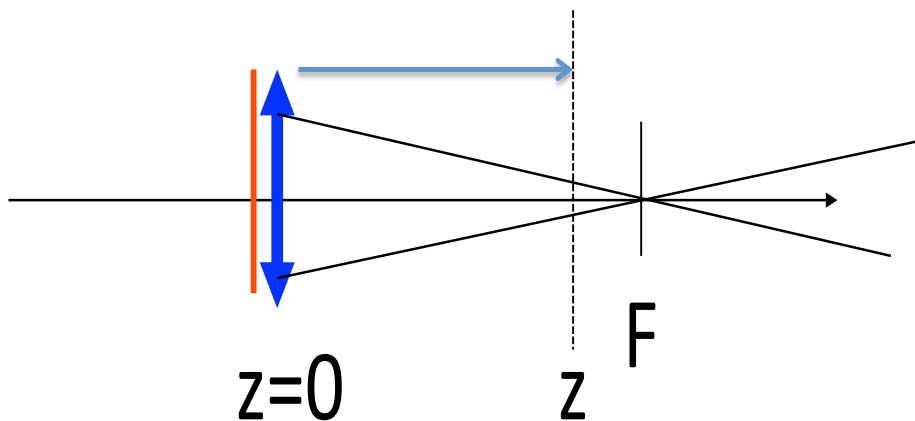
We can write:

$$\Psi_z(r) = \frac{1}{i\lambda z} \exp(i\pi \frac{r^2}{\lambda z}) \mathfrak{F}_{\frac{r}{\lambda z}} [\Psi_0(r) \exp(i\pi \frac{r^2}{\lambda z})] \quad (4)$$

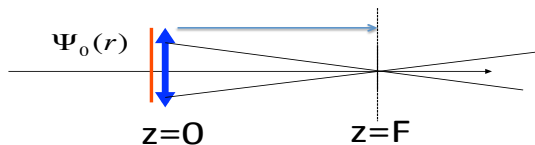
as:

$$\Psi_z(r) = \frac{1}{i\lambda z} \mathfrak{F}_{\frac{r}{\lambda z}} [\Psi_0(r)]$$

Propagation of a wave after a converging lens



In the focal plane at $z=F$



$$\Psi_F(r) = \frac{1}{i\lambda F} \int_{-F}^F \int_{-\infty}^{\infty} \Psi_0(r') \exp\left(i\pi \frac{r^2 - r'^2}{\lambda F}\right) dr' \quad (4)$$

Converging and diverging lenses cancel, and we have simply **the Fourier transform of the wave on the lens** (to a quadratic phase term):

$$\Psi_F(r) = \frac{1}{i\lambda F} \exp(i\pi \frac{r^2}{\lambda F}) \hat{\Psi}_0(\frac{r}{\lambda F}) \quad (5)$$

Point Spread Function

For a wave $\Psi_0(r)$ arriving on the aperture $P_0(r)$, we denote $P(r)$:

$$P(r) = \Psi_0(r)P_0(r), \quad (6)$$

in the focal plane:

$$|\Psi_F(r)|^2 = \frac{1}{\lambda^2 F^2} |\hat{P}\left(\frac{r}{\lambda F}\right)|^2 \quad (7)$$

It is convenient to use angular units $\alpha = (\alpha_x, \alpha_y)$, and define the PSF:

$$H(\alpha) = \frac{1}{\lambda^2 \mathbb{S}} |\hat{P}\left(\frac{\alpha}{\lambda}\right)|^2 \quad (8)$$

where \mathbb{S} is the telescope area, and H is normalized so that $H(\alpha) * 1 = 1$.

Object - image relationship: the Fredholm integral

For a point source in the angular direction β (intensity $O(\beta)$), the elementary observed focal plane intensity is:

$$dI(\alpha) = O(\beta)H(\alpha, \beta) \quad (9)$$

Summing for all β directions, the intensity in the focal plane becomes:

$$I(\alpha) = \int O(\beta)H(\alpha, \beta)d\beta \quad (10)$$

which is a Fredholm integral.

The convolution relationship

Assuming a space-invariant response, we have

$$I(\alpha) = \int O(\beta)H(\alpha + \beta)d\beta \quad (11)$$

and there is a simple relation of convolution between the image, object and the PSF.

$$I(\alpha) = O(\alpha) * H(-\alpha) \quad (12)$$

where we recall that the convolution is 2D. The minus sign comes from the inversion of the geometrical image by the lens.

The optical transfer function $T(u)$

In the Fourier space, with $u = (u_x, u_y)$

$$\hat{I}(u) = \hat{O}(u) \cdot T(u) \quad (13)$$

where

$$T(u) = \frac{1}{\mathbb{S}} \int P(r) P^*(r - \lambda u) dr \quad (14)$$

is a low pass 2D filter, or a band-pass filter for diluted apertures.

PSF and OTF: perfect circular aperture.

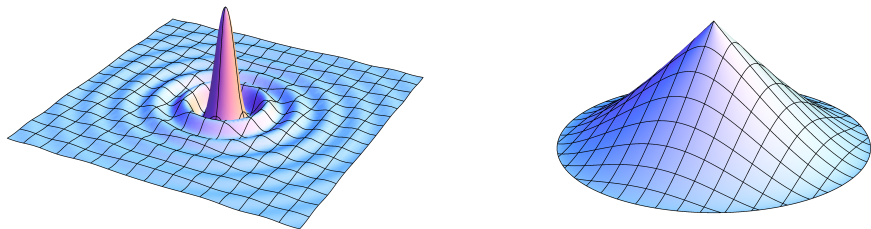
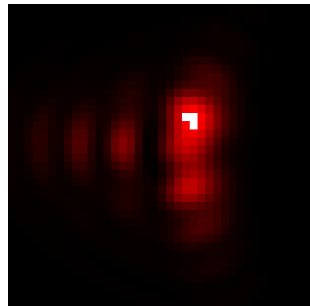
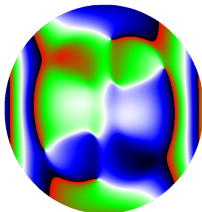
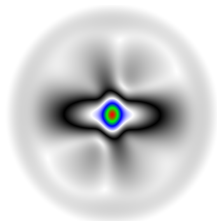
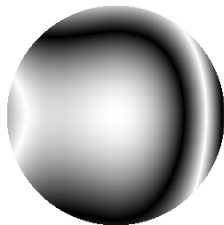
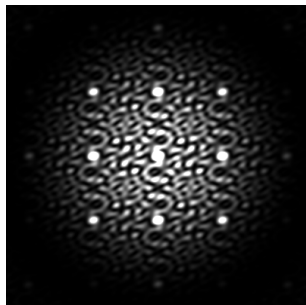
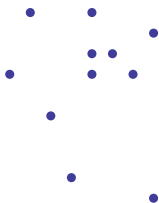


Figure: 3D representation of the Airy function and corresponding OTF. Cut-off frequency: $|u_c| = D/\lambda$

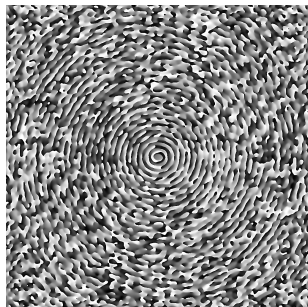
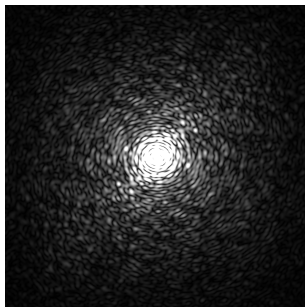
Aberrated circular aperture, OTF and PSF



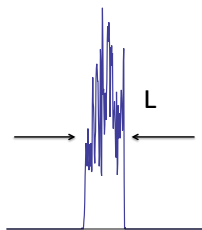
Diluted apertures, OTF and PSF



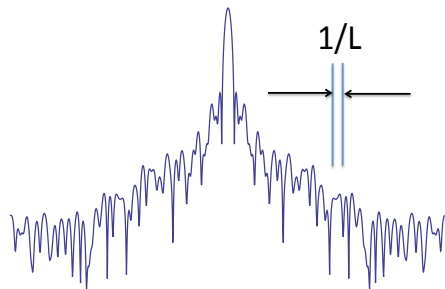
Example of an object and its Fourier transform: log scale modulus and phase



Characteristic sizes: cuts of the object and modulus of its Fourier transform



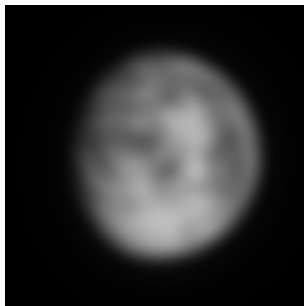
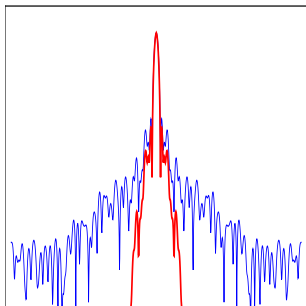
Object



Modulus of the Fourier transform

Blurred image

Low pass filter effect of the telescope MTF



The inverse filter: a linear approach

The inverse filter

From:

$$\hat{I}(u) = \hat{O}(u) \cdot T(u) \quad (15)$$

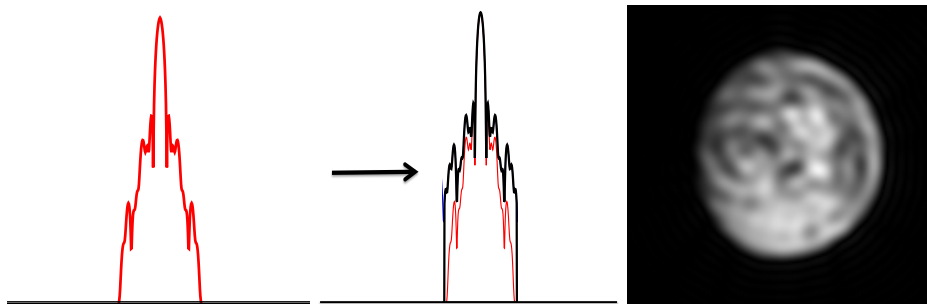
One may consider the following simple procedure:

$$\hat{O}_{est}(u) = \frac{\hat{I}(u)}{T(u)} \text{ for } T(u) \neq 0, \text{ and } = 0 \text{ otherwise} \quad (16)$$
$$O_{est}(r) = \mathfrak{S}^{-1}[\hat{O}_{est}(u)]$$

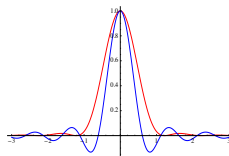
As a result, $\hat{O}_{est}(u)$ is non-zero only where $T(u) \neq 0$.

Moreover $\hat{I}(u)$ may be contaminated by noises: photon noise, additive noise ...which will be amplified by the division....

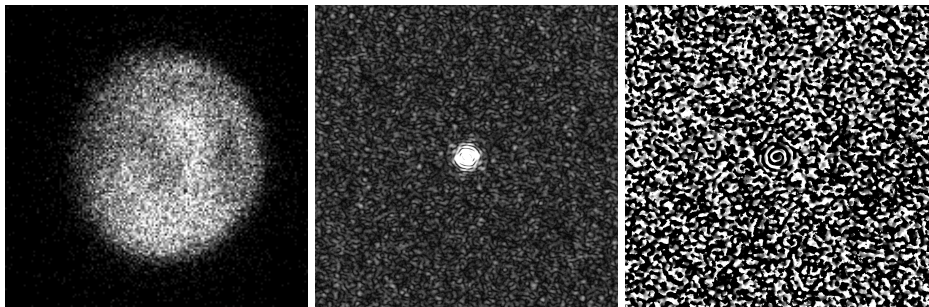
Inverse filter on a noiseless image: Gibbs effects



The reconstructed PSF has negative parts



Example of an image with 5×10^4 photons

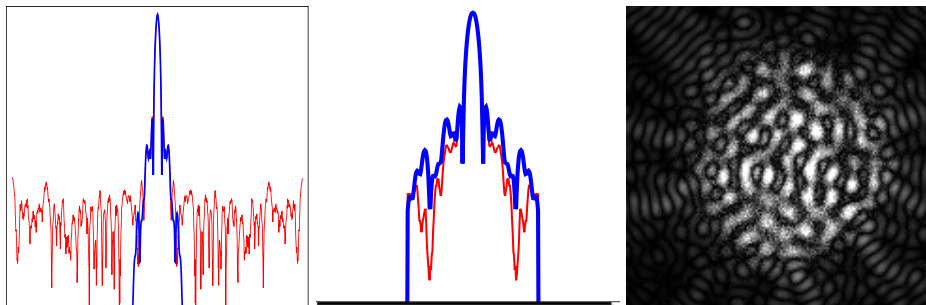


Photodetected image, modulus and phase of the spectrum.

The number of photons in a pixel is obtained using the Poisson law:

$$p(n/m) = e^{-m} \frac{m^n}{n!}$$

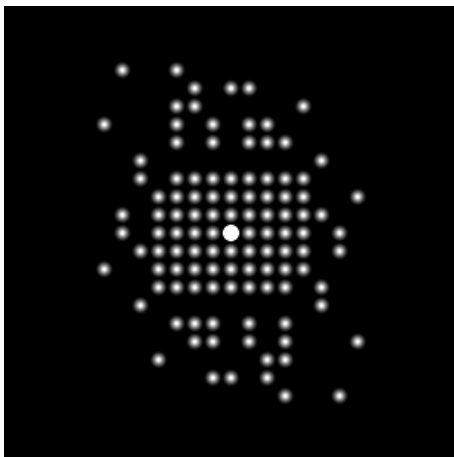
Inverse filter applied to the noisy image



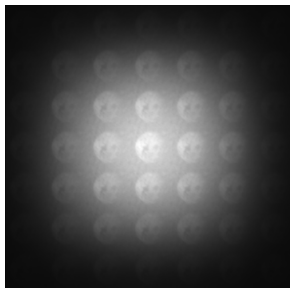
The result may be somewhat improved using optimal Wiener filter....
See Brault, J. W., & White, O. R. 1971, A&A, 13, 169, for example

Non-linear approaches

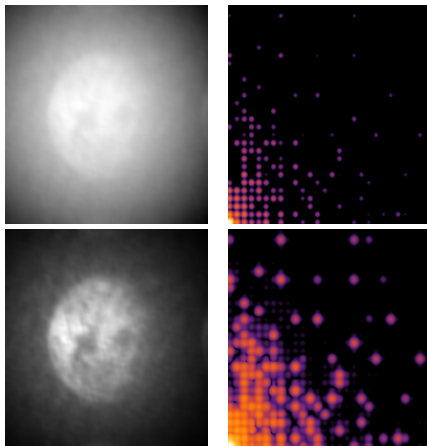
On the example of diluted apertures (example of OTF)



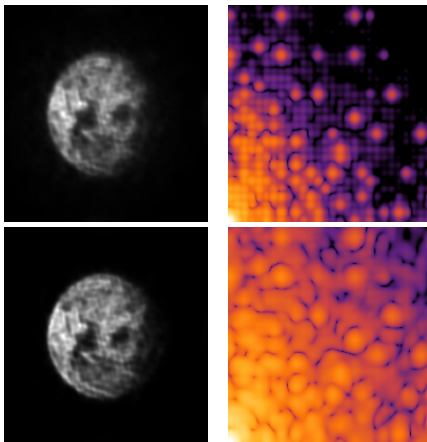
Focal plane image with replica



In this example, the non-linear approach is Richardson-Lucy, an iterative algorithm described in sect. 2



Increasing the iteration number



A non-linear approach may inpaint the Fourier space i.e. "invent" missing angular frequencies

